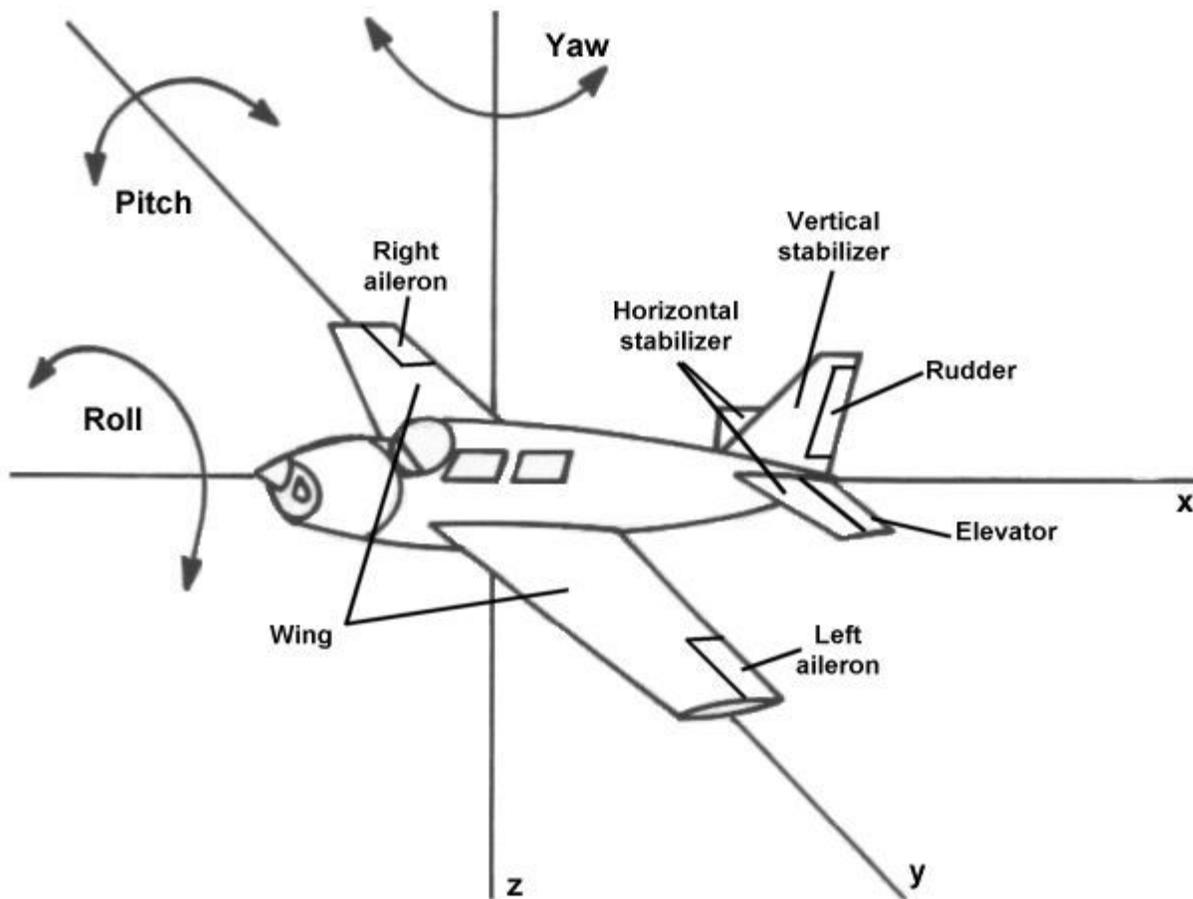


Bank Angle and G's

Why is it that when an airplane is at a bank angle of 60 degrees, the loading on it has been doubled regardless of its speed?

While I understand the point you're trying to make, the way your question is worded is a little bit misleading. You are referring to an aircraft that is "pulling g's," an aircraft pulling 2 g's to be specific. We first addressed the concept of [what a g is and how it is measured](#) in a previous question. However, it should be noted that an aircraft can be banked at an angle of 60° and not be pulling 2 g's and an aircraft can pull 2 g's without being banked at 60°. Your question is related to a particular kind of maneuver called a level turn, sometimes referred to as a wind up turn. Before we get into the specific details of this maneuver, we first need to establish some basic principles.

First of all, we have already referred to the aircraft bank angle, typically denoted by the Greek symbol ϕ (pronounced "fee"). The concept of the bank angle, or roll angle, was introduced in a previous article about the [parts of an aircraft](#). In particular, the section about control surfaces discusses the three axes of motion about which an aircraft can rotate. Among these is roll, defined as a rotation about the x-axis, or longitudinal axis, of a flying vehicle.



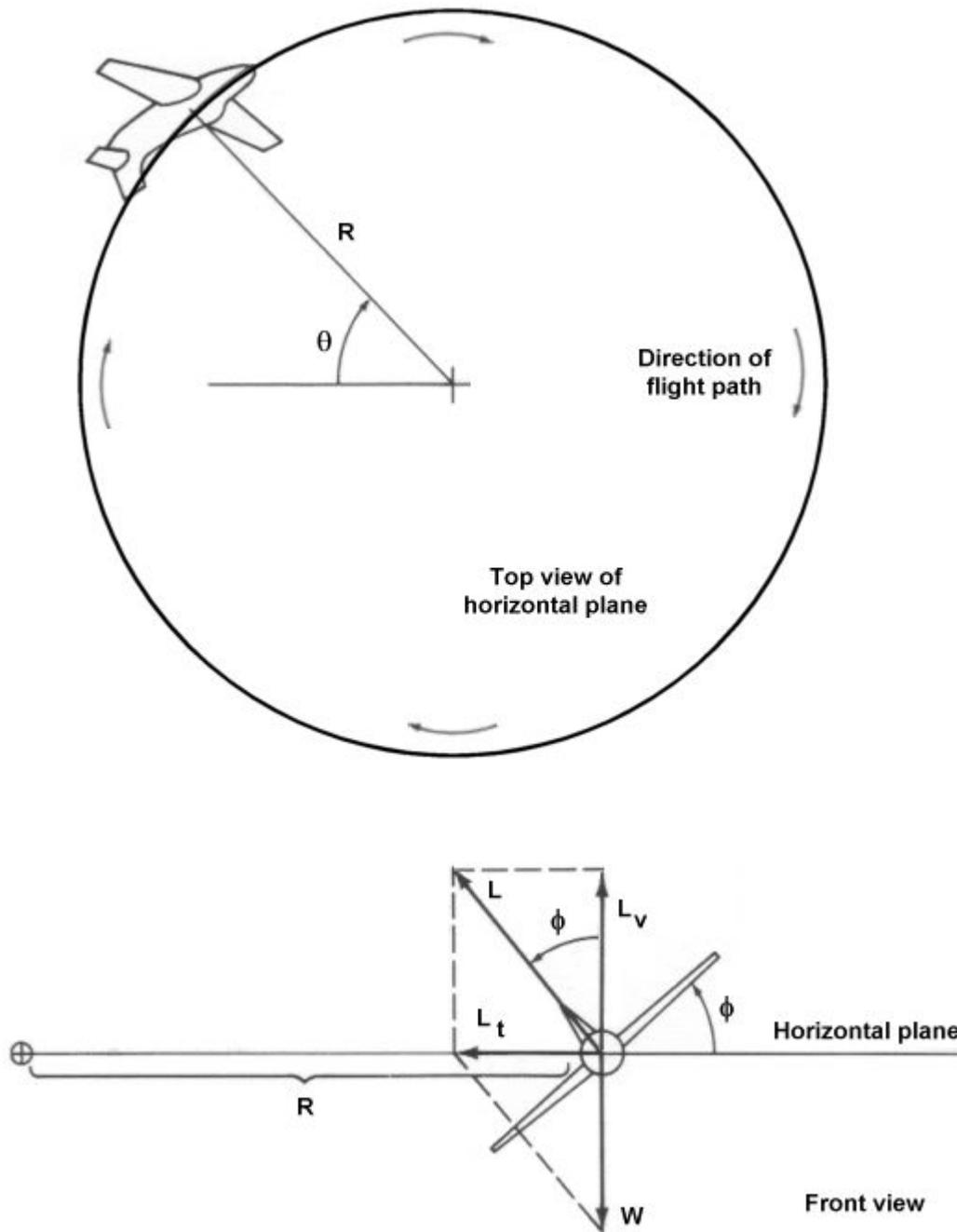
Aircraft control surfaces and axes of motion

We have also previously discussed the [four forces of flight](#), those being lift and weight that act in a vertical direction and thrust and drag in the horizontal direction. When an aircraft is flying straight and level and not accelerating, the lift generated by the plane is equal to its weight and the thrust generated by its engine is equal to drag.



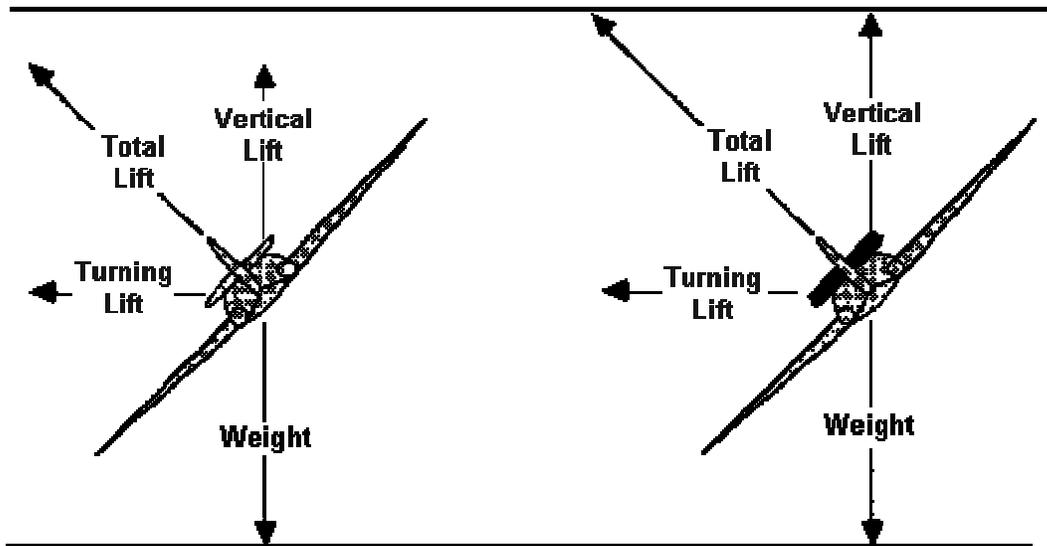
Four forces acting on an aircraft in flight

However, the question you ask about is related to turning flight. In that case, the aircraft's flight path is no longer a straight line but now follows a curved path. In general, any condition in which the aircraft's lift is not equal to its weight will result in a curving flightpath, but the specific case you are asking about is the level turn illustrated below.



Aircraft in a level turn

You will note in the front view of the aircraft that the plane is rolled away from the horizontal and vertical planes by the angle ϕ discussed earlier. The lift vector L acting on the aircraft is also rolled by that same angle such that it no longer directly opposes the plane's weight. Now observe the following diagram.



Bank angle, Turning component of lift, and Weight are equal in both cases

**--- Stick is neutral ---
Vertical lift component does
not equal weight and the
aircraft descends**

**--- Stick Pulled Back ---
Increases the total lift so
the vertical lift component
now equals the weight and the
aircraft remains level**

Comparison of an aircraft banking with an aircraft in a level turn

In both cases, the aircraft is rolled to the same bank angle. In the first case, however, the vertical component of lift is less than the weight. Because of this inequality, the greater force imparted by the weight will pull the aircraft downward and it does not maintain the same altitude. The pilot can overcome this behavior by pulling the stick back to increase the lift of the plane and maintain the same altitude. It is for this reason that we refer to the maneuver as a level turn, since the aircraft is banked into a turning motion but maintains the same altitude.

Since the aircraft is banked, we can break the total lift force L into two components. The vertical component of lift, L_v , opposes the aircraft weight, and since the aircraft maintains a constant altitude, those two forces must be equal. Simple trigonometry then tells us that

$$L_v = L \cos\phi = W$$

A second component of the total force vector acts in the horizontal plane. This force acts perpendicular to the flight path such that it causes the aircraft to turn in a circular path with a turn radius R . We will label this force the turning component of lift, L_t . We can calculate this force using the Pythagorean theorem.

$$L_t = \sqrt{L^2 - W^2}$$

Thus far, all we have talked about are the forces acting on an aircraft rolled into a turn, but how does "pulling g's" come into play? To understand that concept, we need to introduce a new variable called the load factor, n , defined as the ratio of lift acting on an aircraft divided by its weight.

$$n \equiv \frac{L}{W}$$

The load factor describes how many g's act on an aircraft in any given maneuver. For example, a plane with a total lift five times greater than its weight experiences a load factor of 5 g's. In more physical terms, we often refer to the load factor as "apparent weight." In other words, a pilot pulling 5 g's feels like he weighs five times more than normal because of the additional force acting on his body.

Substituting the definition of load factor into the above equations gives us the following relationships:

$$n = \frac{1}{\cos\phi}$$

$$L_t = W\sqrt{n^2 - 1}$$

The first of these equations is directly related to the question you've posed. If you plug in a value of 60° , you'll find that the load factor n is equal to 2. You'll also note that the variable of speed does not show up in this equation, only the bank angle. It is for this reason that the load factor is independent of velocity. Any aircraft in a level turn and pulling a given number of g's must maintain a constant bank angle independent of its speed or its weight.

Where speed does come into play is in the radius of turn and turn rate, both of which can be derived from the relationship for the component of lift that turns the aircraft. However, we need an additional equation to introduce a velocity term. For any object traveling in a circular path at a radius r and a constant velocity v , the radial acceleration a is given by the equation:

$$a = \frac{v^2}{r}$$

In the case of our level turn, the velocity is the freestream velocity at which the aircraft is traveling, V_∞ and the radius of the circular flight path is R . Newton's second law of motion tells us that a force is the product of the acceleration on an object and its mass.

Substituting these terms then gives us a second relationship for the turning component of lift.

$$L_t = m \frac{V_\infty^2}{R} = \frac{W}{g} \frac{V_\infty^2}{R}$$

Setting both equations for L_t equal to each other, we can solve for the turn radius R :

$$R = \frac{V_\infty^2}{g\sqrt{n^2 - 1}} = \frac{V_\infty^2}{g \tan \phi}$$

For any body traveling in a circular path, the turn rate ω (pronounced "omega") is given by dividing the velocity by the radius of the circle. Substituting the above equation yields the following relationship.

$$\omega = \frac{g\sqrt{n^2 - 1}}{V_\infty} = \frac{g \tan \phi}{V_\infty}$$

These last two equations tell us two very important properties about how to maximize the performance of an aircraft in maneuvering flight. Military fighters, in particular, need to be able to turn in as short a time and distance as possible. It is therefore desirable that the turn radius R be minimized and the rate of turn ω be maximized. The two equations shown above tell us that in order to obtain both parameters at once, an aircraft must be designed to turn at

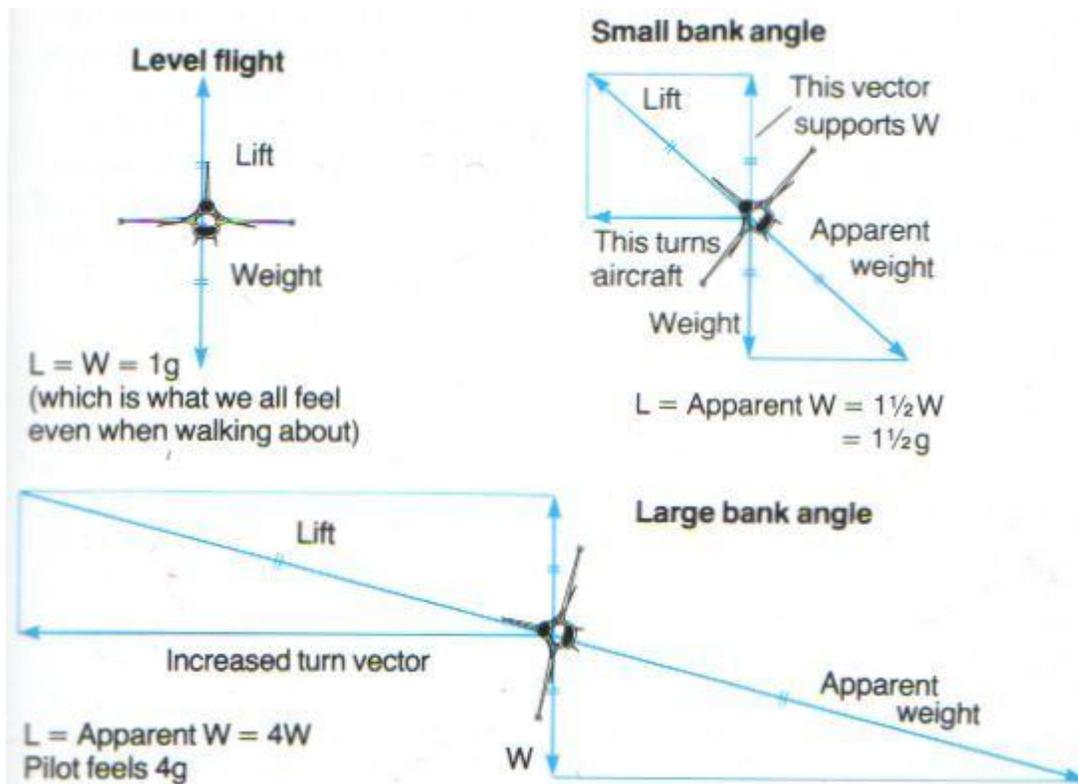
1. The highest possible load factor n , or pull as many g's as possible
2. The lowest possible velocity

We see these trends quantified in the following table that lists the turn radius (in thousands of feet) for different combinations of speed and load factor. Note that parts of the table are blank, indicating that this particular combination of speed and load factor results in a turn radius so small that it is unrealistic.

Speed in knots	Acceleration (g)							
	2g	3g	4g	5g	6g	7g	8g	9g
100	.51	.31	.23	.18				
200	2.05	1.25	.92	.72	.60			
300	4.60	2.82	2.06	1.63	1.35	1.15		
400	8.18	5.01	3.66	2.89	2.40	2.05	1.79	
500	12.79	7.83	5.72	4.52	3.75	3.20	2.79	2.48
600	18.41	11.27	8.24	6.51	5.39	4.61	4.02	3.57
700	25.06	15.34	11.21	8.86	7.34	6.27	5.47	4.86
800	32.73	20.04	14.64	11.57	9.59	8.19	7.15	6.34
900	41.42	25.36	18.53	14.64	12.14	10.36	9.04	8.03
1,000	51.14	31.31	22.88	18.08	14.98	12.79	11.16	9.91

Aircraft turn radius in thousands of feet as a function of speed in knots and load factor in g

To sum up this discussion, let's review the following two figures. The first graphically illustrates the effect of g and bank angle on the flight of an aircraft.



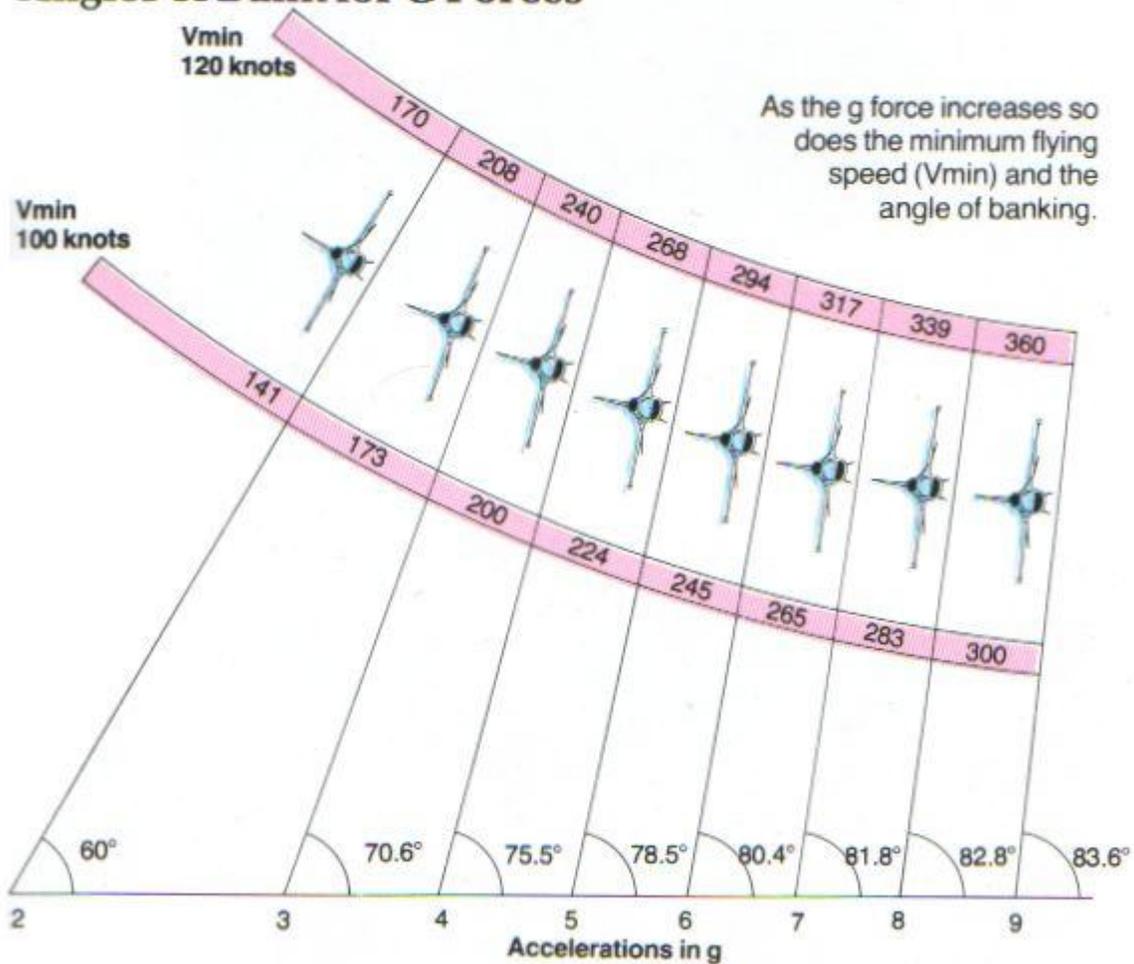
Effect of apparent weight and bank angle on 1g flight, 1.5g flight, and 4g flight

In steady, level flight, the lift and weight are equal, and the aircraft experiences a load factor of 1g. When turning, an additional sideways motion is imparted on the plane. To hold the turn at a constant altitude, the plane must be banked to an angle at which the total lift supports both the weight of the plane and the pull of the turn. This increase in lift is felt as an increase in the apparent weight of the aircraft, and it is said to be "pulling g's." The tighter the turn becomes, the greater the force into the turn becomes, the greater the bank angle must be, and the higher the apparent weight feels.

The bank angle itself is directly related to the load factor. For any given load factor, there exists one specific bank angle. We can solve for that angle by rearranging one of our earlier equations to the form:

The resulting bank angles required to maintain a level turn at a given load factor are illustrated below.

Angles of Bank for G Forces



Effect of load factor on bank angle

Furthermore, the above diagram illustrates that the minimum flying speed V_{min} increases as load factor increases. A plane with a minimum airspeed of 120 knots in 1g flight must maintain at least 360 knots when flying at 9g. We can solve for the minimum flying speed using a previously derived equation for [stall speed](#). Stall speed dictates the slowest possible speed at which an aircraft can generate just enough lift to remain airborne. The stall speed V_s in straight and level flight can be calculated based upon the [lift equation](#) once rearranged to the following form:

$$V_s = \sqrt{\frac{2W}{\rho S_{ref} C_{L_{max}}}}$$

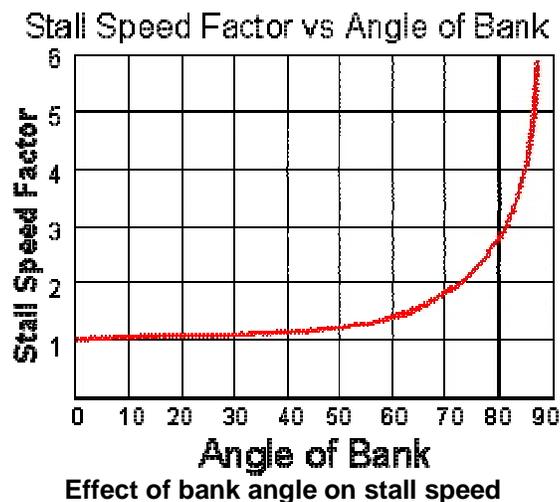
In banking flight, however, we have already established that

$$L = \frac{W}{\cos \phi}$$

Combining these two equations tells us that the stall speed in banked flight, V_{sb} becomes:

$$V_{sb} = \frac{V_s}{\sqrt{\cos \phi}}$$

The ratio of V_{sb}/V_s is plotted in the following graph. Note that the stall speed, or minimum flying speed, begins to increase rapidly beyond a bank angle of 60° which corresponds to 2 g's. As the bank angle approaches 90° , the minimum flying speed approaches infinity.



Finally, recall that at the beginning of this article, it was mentioned that the level turn is only one method of achieving high-g turning flight. What makes the level turn unique is the fact that the altitude remains a constant throughout the maneuver. In other words, the level turn is purely in a horizontal plane. An aircraft can also generate similar performance by flying maneuvers in which the altitude changes. Examples include the symmetric pull-up and the split-s, both of which are purely in a vertical plane. We will discuss these cases as well as other common aerobatic and combat maneuvers in future installments.